

A Race to 100

Mrs. Sheridan 2020

## Who will make it to 100 first?

Prep: Print the game boards and tape them together.

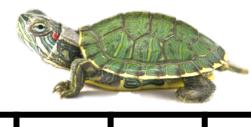
Materials: Game board, die, markers (coins, buttons, etc.)

Directions: Players take turns rolling the die and moving the number of spaces shown. If a player lands on a cheetah, they get to move ahead (ex. +5 means move ahead 5 spaces) If a player lands on a turtle, the player has to move back (ex. -4 means the player moves back 4 spaces.

The object of the game is to be the first player to reach 100!



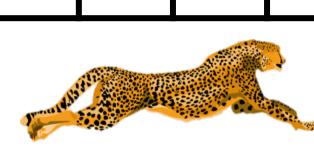
## Turtles



Cheetahs									
 START	2	3	<b>4</b> + 5	5	6	7	8	9 + 2	10
11	12	13	14	<b>15</b> + 5	16	17	18	19	20
21	<b>22</b> + 2	23	24	25	26	27	28	29 - 3	30
31	32	<b>33</b> + 5	34	35	36	37	38	39	40

42 | 43 | 44 | 45 | 46 | 47 | 48 | 49 | 50 |

51	52	53	<b>54</b> + 5	55	56	57	58	59 + 2	60
61	62 - 3	63	64	<b>65</b> + 5	66	67	68	69	70
71	72	73	74	75	<b>76</b> - 3	77	78	79 - 3	80
81	82	<b>83</b> + 5	84	85	86	87	88	89	90
91	92	93	94	95	96	<b>97</b> + 3	98	99	100
Turtles									



## Turtles and Cheetahs

