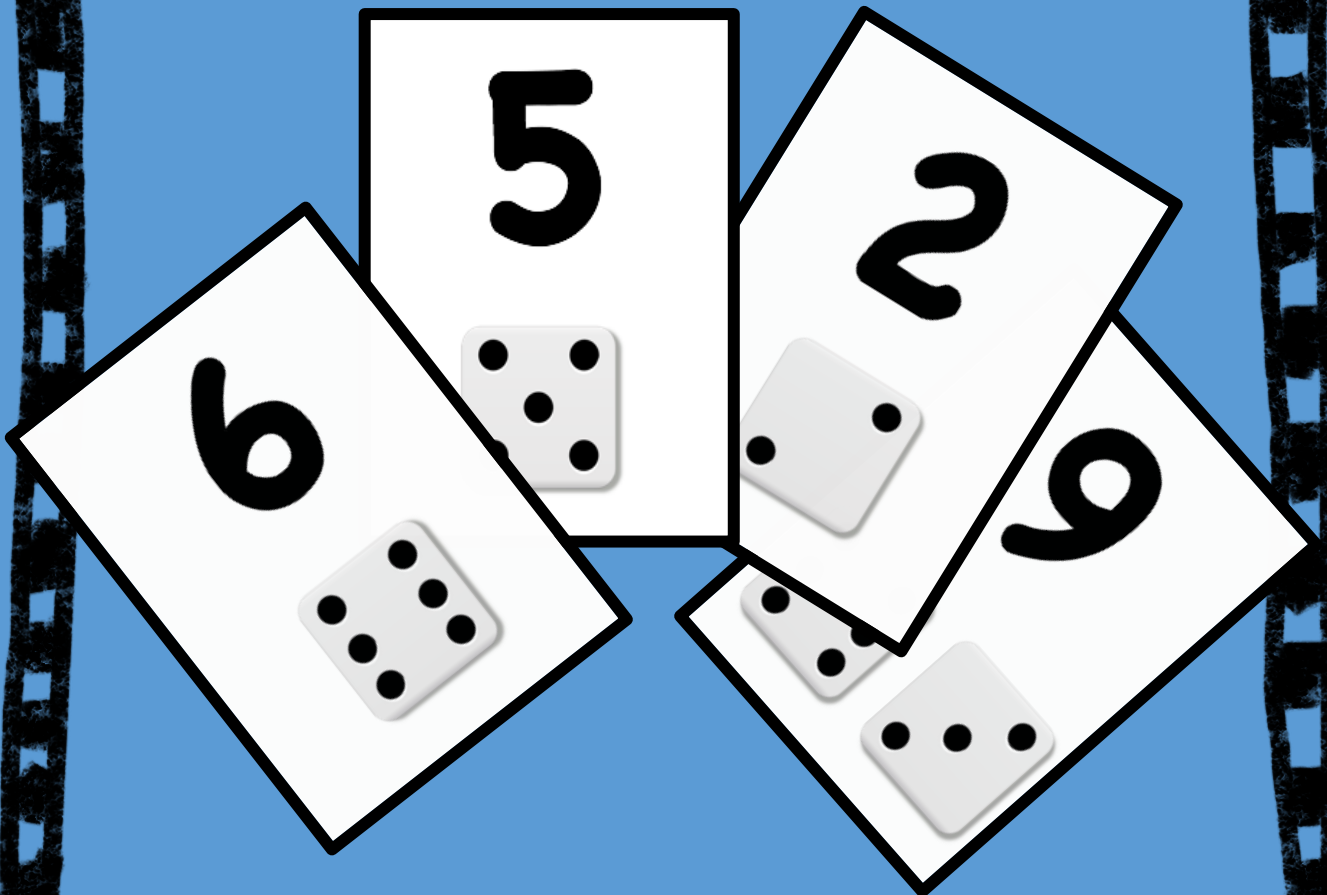


# First Grade Card Games



1



1



1



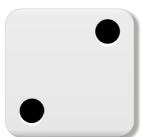
1



2



2



2



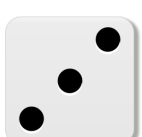
2



3



3



3



3



4



4



4



4



5



5



5



5



6



6



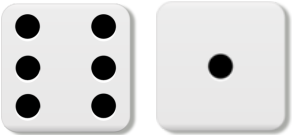
6



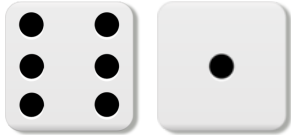
6



7



7



7



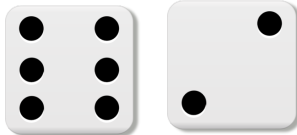
7



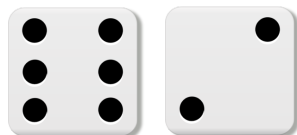
8



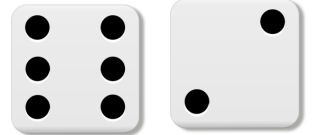
8



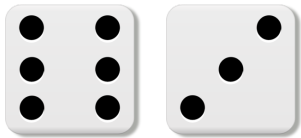
8



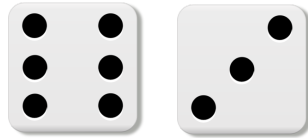
8



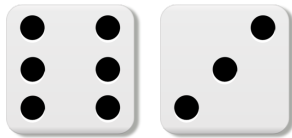
9



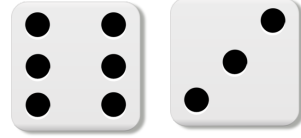
9



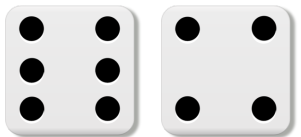
9



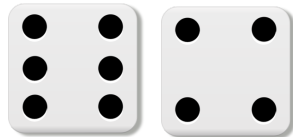
9



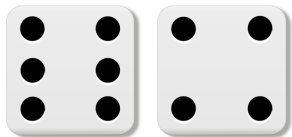
10



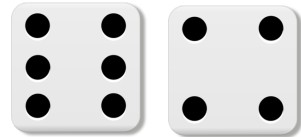
10



10



10



Wild  
Card



Wild  
Card



Wild  
Card



Wild  
Card



**Prep:**

Print. Use a crayon to color the back of each sheet so the cards will not be transparent. Cut. Shuffle. Play.

See attached list of games to play at home! These games may also be played with regular playing cards with the face cards removed. Enjoy!

**Compare:** (2 players) To play Compare, evenly deal cards face-down in a pile to each player. Similar to card game "War," players turn the top card in the pile over at the same time. Whoever turns the card with the higher number wins the round and keeps both cards. If the same card is flipped, it is a tie and players flip another card. Whoever wins that round takes all 4 cards. The game ends when all cards are flipped and players count their cards. The player with the most cards wins. Note: The game may be played with or without the Wild Cards. The Wild cards count as the highest card.

**Double Compare:** (2 players) To play Double Compare, evenly deal cards face-down in a pile to each player. Similar to Compare, players turn the top TWO cards in the pile over at the same time. After adding the two cards together, the player with the highest total wins the rounds and keeps the cards. IF it is a tie, players flip another pair of card and add them. Whoever wins that round takes all 8 cards. The game ends when all cards are flipped and players count their cards. The player with the most cards wins. Note: The game may be played with or without the Wild Cards. The Wild cards count as the highest card.

**Best Friends of Ten Go Fish:** (2 players) Remove Wild Cards for this game. Deal 5 cards to each player (each player can hold and look at their own cards, but not see the hands of other players). Each player takes turns asking the other player for a number that will add together with a card in their hand that will make TEN. For example, if I have an 8, I will ask another player if they have a 2. If they have it, they give it to me and I place the set of 10 aside and go again. If the player does not have a 2, I must draw a card from the deck. If it is a 2, I can use it with my 8 and place the set of 10 aside and go again. If it is not a 2, I must keep the card in my hand and it is now the other player's turn. If a player runs out of cards, he draws five more. The game ends when there are no more cards. Players count their sets of TEN. Whoever has the most sets wins.

**Turn Over 10:** (2-4 players) Remove Wild Cards for this game. Shuffle and place all cards face-down in a 5X8 grid. Like the game of "Concentration," players take turns turning over 2 cards. If they add to ten, the player keeps the set. If they do not add to ten, the cards are flipped back over in the original place. wins.

**Turn Over 10:** (2-4 players) Remove Wild Cards for this game. Shuffle and place all cards face-down in a 5x8 grid. Like the game "Memory," players take turns turning over 2 cards. If they add to ten, the player keeps the set. If they do not add to ten, the cards are flipped back over in the original place. The game ends when all cards have been paired to make tens. The player with the most sets of 10s wins.

**Unicorn Horn:** (3 players) Remove Wild Cards. Shuffle and place all cards face down in a center pile. For this game, one player will be the "ADDER" while the others are "Unicorns." The unicorns each take a card from the top of the pile and (without peeking) place it on their own forehead so that the two other players can see it, but he cannot. The "ADDER" adds the two cards together and tells both players the sum of the cards. The unicorns must figure out the number of the card that is on their own forehead by determining the missing addend. The player then shouts out the number he thinks is on his card. For example, if I am a unicorn and the ADDER says 10 and I see that the other unicorn has a 6, I know my card must be a 4. I shout out "4" first, and get to keep that set of cards. If a player shouts out the wrong number. The set goes to the other player. The game ends when all cards are used. Whoever has the most sets wins. The play then shifts so that the adder becomes a unicorn and so forth until everyone has a chance to be the adder.

**Close to 20:** (2 players) The object of this game is to try to get as close to 20 as possible (with the fewest steps away). Some of the game is luck, and some is strategy. Each player has their own recording sheet and is dealt 5 cards that are placed in a line face up in front of them. Player 1 chooses 3 cards that, when added together, will get as close to 20 as possible. They may go over 20, but should try to be close. Player 1 writes the 3 numbers on his recording sheet (next page) and adds them together writing the sum on the line. In the box, player 1 writes how far away his total was from 20. For example, if a player's total is 23, he writes a 3 in the box. If a player's total is 18, she writes a 2 in the box. If a player's total is 20, he writes 0 in the box. After player 1's turn, he selects 3 new cards from the pile and waits for player 2 to complete their turn. The game continues back and forth for 4 rounds. Each player then adds the numbers in their own boxes. The player with the LOWEST number is the winner.

Name \_\_\_\_\_ Close to 20

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

20 20 20 20

Name \_\_\_\_\_ Close to 20

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

20 20 20 20

Name \_\_\_\_\_ Close to 20

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

20 20 20 20

Name \_\_\_\_\_ Close to 20

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

20 20 20 20

Name \_\_\_\_\_ Close to 20

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

20 20 20 20

Name \_\_\_\_\_ Close to 20

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

20 20 20 20

Name \_\_\_\_\_ Close to 20

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

20 20 20 20

Name \_\_\_\_\_ Close to 20

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

\_\_\_\_ + \_\_\_\_ + \_\_\_\_ = \_\_\_\_

20 20 20 20

**Triple Compare: (2 players) Played like Double Compare but adding 3 cards.**

**Ten More/Ten Less: (2 players) Remove Wilds and Tens from deck. Players take turns flipping 2 cards and placing them side by side to make a two digit number. The other player must then say the number that is ten more and ten less than the number. For example, if player 1 turns over a 2 and a 6, the number is 26. Player two must then say the number that is ten more (36) and ten less (16). If the answers are correct, player 2 keeps the cards. If incorrect, player one keeps the cards. Play goes back and forth until there are no more cards. The player with the most cards at the end is the winner.**

**There are many more math card games to play than what I show here. Check out pinterest or google for more!**