

<u>Prep</u>: Print and cut out character cards (don't be too fancy). Mix them together in a container.

<u>Directions</u>: Without peeking, take turns pulling out a card.

If it is a turtle card, read the word and keep that card. If the player cannot read it, he must put it back.

If it is a bad guy, keep the bad guy card and all your turtle cards must go back in the container.

When the container is empty, players count their cards. The player with the most cards is the winner.











